

GCE Art and Design

The CCEA GCE Art and Design specification develops in-depth knowledge and understanding of art and design through research and practical activities, intellectual capabilities, and independent approaches to learning.

This specification is available at two levels: AS and A2. Students can take the AS units plus the A2 units for a full GCE A level qualification. They can also choose to take the AS course as a stand-alone qualification.

In the AS units, students develop their creative process in response to a theme. They explore concepts, and develop knowledge, skills and techniques, including drawing. They present a portfolio and resolve their learning into a personal response.

Students who continue to A2 undertake a more focused investigation based on a given theme. This takes the form of both written and practical investigations, which are followed by producing a resolved outcome.

The specification has four units:

Unit AS 1: Experimental Portfolio



Unit AS 2: Personal Response

Unit A2 1: Personal and Critical Investigation

Unit A2 2: Thematic Outcome.



<https://www.youtube.com/watch?v=wgiTX4RK528>

Skills developed through our GCE Art and Design



This specification builds on learning from Key Stage 4 and gives students opportunities to continue to develop the Cross-Curricular Skills, Thinking Skills and Personal Capabilities. GCE Art and Design requires students to develop key transferable skills such as creativity, innovation, higher order thinking skills and problem solving. It encourages students to find alternative approaches and take risks in their work.

What will I study?

AS 1: Experimental Portfolio

Theme based: students will have the opportunity to develop, explore and record ideas

AS 2: Personal Outcome

Theme based: students will have the opportunity to produce a final outcome/outcomes

A2 1: Personal and Critical Investigation

Theme based: students have the opportunity to produce both a written (1000–2000-word) investigation and a practical response

A2 2: Thematic Outcome

Theme based: students will have an opportunity to produce a final **outcome/outcomes**

How will I be assessed?

AS 1 Teacher assessment of work with external moderation. Assessment Objectives 1, 2, 3 only 50% of AS 20% of A level

AS 2 Teacher assessment of controlled task with external moderation. Assessment Objective 4 more heavily weighted than 1, 2, 3 50% of AS 20% of A level

A2 1 Written investigation (1000–2000 words) externally assessed. Teacher assessment of practical element with external moderation

Assessment Objectives 1, 2, 3 only 20% of A2 12% Of A level 40% of A2 24% of A level

A2 2 Teacher assessment with external moderation Assessment Objective 4 more heavily weighted than 1, 2, 3 40% of A2 24% of A level

GCE Art and Design

Why study Art and Design?

The study of GCE Art and Design creates a pathway to a future career in a creative or cultural field. It builds on the knowledge and skills developed at GCSE and Key Stage 3 and prepares students for further study in Art and Design or related study in a creative field.



Art and Design is unique in its inherent requirement to develop key transferable skills such as:

- creativity, personal motivation;
- project management and organisational skills; &
- innovation, higher level thinking skills and problem-solving. This qualification is designed to broaden and deepen knowledge, skills and contextual understanding of a range of art and design disciplines.



Opportunities are available to develop key skills needed for the world of work:

- Application of number;
- Information technology;
- Improving own learning and performance;
- Communication development; and
- Problem-solving and working with others.



It encourages students to find alternative approaches and to take risks in their work. It develops independent approaches to learning, aesthetic awareness and intellectual capabilities.

Art and Design allows for personal responses and therefore is key in helping students explore their identity and their philosophical and spiritual relationships to the society in which they live.

Student guidance material is also available on the CCEA website www.ccea.org.uk

What can I do with a qualification in Art and Design?

The creative and cultural industries are a fast growing area of the economy and are key to economic success.

This qualification provides students with opportunities to develop key skills needed for the world of work and further and higher education. It creates a pathway to a future career in a creative field.



Possible careers include advertising, architecture, art, curation, craft, jewellery, fashion design, car design, film, costume design, special effects, make-up, photography, graphic design, set design, furniture design, interior design, music, animation, performing arts, publishing, software design, toys and games design, TV, radio and video games design. A wide range of STEM careers such as engineering now also require creative, artistic and design skills.

The study of GCE Art and Design nurtures a range of qualities which are highly sought after by employers. These include creativity, problem-solving, resourcefulness, resilience, imagination, empathy and innovation. Higher order thinking skills such as researching, analysing and reflecting are embedded throughout this qualification.

You do not have to choose Art at A2 because you want a career in the Arts. Many students have studied this subject at A Level and went on to study for example, Medicine, Law and Pharmacy. A Level Art & Design can contribute and afford you the opportunity to gain points and access to university.

